Școala Gimnazială "Sfinții Împărați" Galați

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Avizat,
Director,
Prof. Elena Liana Cristea

LIVING WATERS: RIVERS AND US

eTwinning Project

2025-2026

COORDONATOR

Prof. Irina Dodu



”1. Coordinator:

- prof. Irina Dodu, Școala Gimnazială ”Sfinții Împărați”, Galați, România

2. Cofounder:

- prof. Bojan Markovic, Osnovna Skola ”Stevan Nemanja”, Stenjevac, Serbia

3. Parteneri:

- Florentina Stoian Școala Gimnazială ”Sfinții Împărați” Galați
- Luminița Petrea Școala Gimnazială ”Sfinții Împărați” Galați
- Nurcan DALBOY ADIGÜZEL Ali Baysal Secondary School/Denizli, Turkiye
- Belgin Çınkı Çatalan Baraj Secondary School/Adana, Turkiye
- Muhammet BİLGİN Kırıkhan Science and Art Center,Turkiye
- Ayşegül KIZILTAŞ Çayırova Metehan Ortaokulu-Kocaeli, Turkiye
- Zehra BAŞARAN International Şehit M.Murat Ertekin Secondary School-Sivas, Turkiye
- Anna CETRULO ICS ”F. de Sanctis di Caposele(Av), Italy
- Marilena GAROFALO ICS ”F. de Sanctis di Caposele(Av) Italy
- Marta Clara D’ESTE ICS ”F. de Sanctis di Caposele(Av) Italy
- Lucia Colatrella ICS ”F. de Sanctis di Caposele(Av) Italy
- Domenica Corrado ICS ”F. de Sanctis di Caposele(Av) Italy
- Ayşe Ceftci Kart Ozel Ankara Pinar Ortaokulu, Turkiye
- Seyda Ceylan Ozel Ankara Pinar Ortaokulu, Turkiye

4. Target group

Students aged 10–14 in grades 4–8

Estimated number of participants: 80–100

5. Project implementation period

Octombrie 2025 – Mai 2026

Aims

The main goal of this project is to help students discover the importance of rivers in our environment, economy, and culture. Through creative and collaborative activities, students will explore how rivers shape landscapes, support ecosystems, and connect people and countries.

Project Description

Rivers have always played a vital role in the development of civilizations. In this project, students from different schools will work together to study a river of their choice — its source, course, importance, and impact on nature and human life. They will present their findings through digital presentations, drawings, poems, ecological experiments, and interactive games. The project promotes environmental awareness, digital creativity, and intercultural collaboration. By the end of the project, students will better understand how rivers contribute to a sustainable future and how we can protect them.

Project Objectives:

O1. To explore the environmental role of rivers by understanding how they support biodiversity and sustain ecosystems.

O2. To investigate the economic importance of rivers, such as their use in agriculture, transport, energy, and tourism.

O3. To raise awareness about water conservation and the impact of pollution on rivers and local communities.

O4. To promote cultural understanding by discovering how rivers influence traditions, history, and daily life in different countries.

O5. To encourage teamwork and creativity through collaborative activities, digital tools, and artistic projects related to rivers.

Project Stages:

Activity 1. General Presentation – "Our rivers: From Source to Mouth"

a. Create a PowerPoint/Canva presentation including:

The source and route of the river

The countries and cities it flows through

Its ecological and economic importance

The Danube Delta / or onother– a UNESCO World Heritage Site/ another UNESCO site or nature reserve

b. Interactive maps with the rivers. Students can contribute with photos, collage (using Genially, Thinglink, Padlet).

Activity 2 – "The Miniature river" (River Model)

Goal: Understanding how a river flows and forms meanders

· Materials: plastic trays, sand, water, bowls, leaves/pebbles, plasticine

· Students create a small "mini river" and observe the water flow, erosion, and sedimentation

· They can film or photograph the experiment and share results on TwinSpace

Activity 3 – "Rivers Detectives" (Ecological Project)

Goal: Raising awareness about river pollution

·Students "investigate" what types of pollution affect the rivers. They can create posters or leaflets with eco-messages.

·outdoor activity

Project Stages:

Activity 4 - Drawings contest–

"The rivers through children's eyes"

· Drawing contest: on paper or digital

· Themes: rivers flora/fauna, riverside cities, fishermen, the Danube Delta, etc.

· Can be exhibited online in a virtual gallery (Padlet, Artsteps)

Activity 5 – "The River that tells stories"

· Students write poems about therivers: haiku, acrostic, classical poems

· Audio versions can also be created (recorded recitations by students)

· Create a strory about the rivers toghether – collaborative work

Activity 6 Digital Puzzle – "Discover the....!"

· Create a digital puzzle with an image of the Danube, the Delta, or a map/ logo and poster of the project;

· You can use platforms like JigsawPlanet

· Students solve the puzzles and can also create their own

Activity 7 Kahoot/Crossword – "Rivers secrets unveiled"

· Students take part in a small competition

Activity 8 The rhyihm of rivers: seasons in motion:

· Making a video/calendar about the rivers across the seasons.

Final Results:

Create a collaborative calendar/ padlet with drawings, poems, and activity results

· Present everything in an online event (Zoom/Meet) with project partners

· May end with a school exhibition and/or a local newspaper article:

What students have learned

Benefits for the school

Methods and Tools

Platforms used (e.g., Canva, TwinSpace, Kahoot, Wordwall, Google forms, Google Meet,)

Working methods (collaboration, teamwork) . The project was based on collaborative and student-centred learning. Students worked individually, in small groups, and in international teams, sharing ideas, conducting research, solving tasks together, and creating common digital products. Teachers collaborated closely in planning, coordinating activities, exchanging resources, and providing continuous support to ensure the successful implementation of the project.

Evaluation

- Questionnaires
- Logo
- Poster
- Final products: models of the rivers
- Haiku
- Acrostih
- Students' drawings
- Callendar
- Kahoot!
- Crossword
- River presentations